



CGL
Cologne Game Lab

Information on studying
Digital Games
Master of Arts

Technology
Arts Sciences
TH Köln

Overview

The Master of Arts in Digital Games is a full-time program that lasts three semesters. It offers students the opportunity to pursue an independent artistic and academic project over the course of the study program. Students need to choose two out of three game development disciplines: Game Arts, Game Design, Game Programming. In semesters 1 and 2, they attend courses related to the chosen disciplines as well as to the Media & Game Studies field. In the third and final semester, students solely focus on their project.

Basic Facts

- 3 semesters (1 ½ years)
- Language of instruction: English
- Start: mid-September
- Number of students per year: 15
- No tuition fees

Contents

- Work on a personal or group project
- Game Arts
- Game Design
- Game Programming
- Media & Game Studies
- Economics & Entrepreneurship
- Teaching & Research Practice

Approach

- Focus on both academic theory and professional practice
- Project-oriented learning
- Transdisciplinary collaboration

Entry requirements

- Bachelor degree (or higher) in game arts, game design, game programming, or similar*
- Successful completion of Cologne Game Lab's application procedure
- International students need to apply through Uni-Assist as well. Check our special information for international students: www.colognegamelab.de ↗

Application

The application phase for the M. A. in Digital Games starts in the beginning of March with the publication of the application tasks on CGL's website and closes on March 31st. International applicants can send their Uni-Assist applications from February 1st to March 31st. Throughout the application process CGL will examine applicants' formal, artistic and academic qualifications as well as their English language proficiency.

For further information please visit the CGL website:

www.colognegamelab.de/study/digital-games-m-a/application-process/ ↗

www.colognegamelab.de/f-a-q/ ↗

*Note: In case your Bachelor degree comprises less than 210 ECTS you will have to make up for the missing undergraduate credits during your studies at CGL by, for instance, taking additional courses in our BA program. This will most likely increase the duration of your studies.

Modules and Exames

| Semester | Modul |
|----------|-------------------------------------|
| 1 | Master-Project Prep |
| | Core Elective 1.1: Game Arts |
| | Core Elective 1.2: Game Design |
| | Core Elective 1.3: Game Programming |
| | Advanced Media & Game Studies I |
| | Reflection & Community I |
| 2 | Master-Project Dev |
| | Core Elective 2.1: Game Arts |
| | Core Elective 2.2: Game Design |
| | Core Elective 2.3: Game Programming |
| | Advanced Media & Game Studies II |
| | Reflection & Community II |
| 3 | Masterthesis |
| | Reflection & Community III |

Deadlines and Fees

The Master program in Digital Games begins each year in the winter term (mid-September), with the applications taking place in the spring.

Application Process

- Beginning of March: Publication of the application tasks on CGL's website. Applicants will have four weeks to complete them.
- March 31st: Deadline for the registration through CGL's website, which entails uploading the completed application task (your research and development project), a portfolio, a high school diploma, university degree, and a CV. Applicants that don't have their final Bachelor's degree by the end of March can apply at this stage with their latest transcript of records as long as they expect to receive their final degree by September. The Uni-Assist application can be sent from February 1st to March 31st.*
- June: Interviews.

There are no tuition fees. However, TH Köln charges a general fee of approximately 265 EUR per semester which includes a ticket for public transportation in the area of North Rhine-Westphalia, including the cities of Cologne, Bonn, and Düsseldorf.

*Note: The Uni-Assist application does not replace the application through CGL's website! International students have to do both applications. International applicants who don't have their Bachelor's degree by March 31 can apply to Uni-Assist with a certified copy of their latest transcript of records (with translation, if necessary) and a letter saying that they will receive their final degree later. Applicants should have their final degree by September.



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www.th-koeln.de/digital_games_ma ↗
www.colognegamelab.de ↗

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